

FOR GROWN-UPS

The *Odd* Sock

## ANSWER KEY — KEEP AWAY FROM TINY HANDS

SHEET 07 / 14

*Warm-ups***A** 3 pairs + 1 left over – 7 is **odd****B** Circle the 4 (the ones digit) – 74 is even*Sock Tags***1** 18 – even**2** 27 – **odd****3** 40 – even**4** 33 – **odd****5** 52 – even**6** 69 – **odd****7** 74 – even**8** 81 – **odd****9** 96 – even**10** 45 – **odd****11** 12 – even**12** 59 – **odd****13** 22 – even**14** 37 – **odd****15** 64 – even**16** ★ 73 – **odd***Basket Self-Check***E** 8 even tags**O** 8 **odd tags**

*Tip: if your child pairs objects for small numbers but guesses on big ones, point at the ones digit and ask "is THIS digit's number of socks pairable?" The tens are always pairable – ten is five pairs – so only the ones digit can leave a lonely sock.*